# **Graphics File Formats**

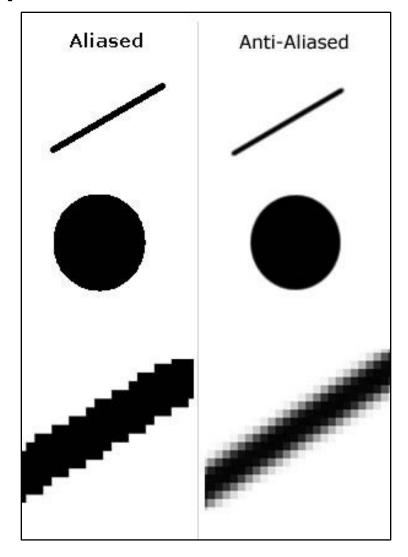
## Raster or bitmapped graphics

- Raster or bitmapped graphics
  - Images represented as 2-dimensional array of colored pixels.
  - Images have an implied resolution (resolution dependent).

#### • Examples:

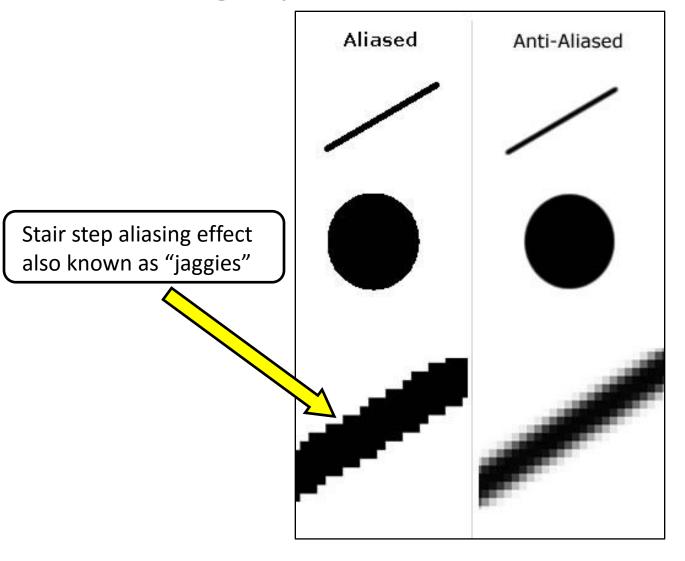
- GIF (Graphics Interchange Format)
- JPEG (Joint Photographic Experts Group)
- PNG (Portable Network Graphics)
- TIFF (Tagged Image File Format)

### Raster graphics: aliased vs. anti-aliased



Source: <a href="https://commons.wikimedia.org/wiki/File:Anti-aliasing.jpg">https://commons.wikimedia.org/wiki/File:Anti-aliasing.jpg</a>

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## Vector graphics

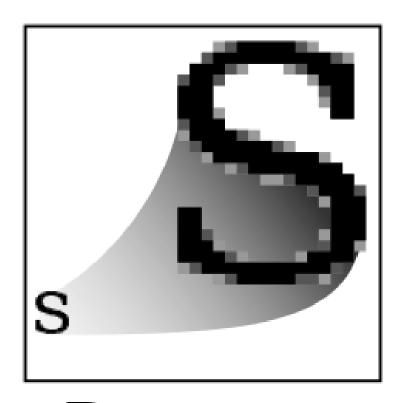
### Vector graphics

- images described mathematically as primitives such as points, arcs, and lines.
- Images are resolution independent (scalable)

#### • Examples:

- Scalable Vector Graphics (SVG). W3 standard for displaying vector graphics on the World Wide Web.
- Flash format by Adobe.

### Raster vs. vector graphics









Source: https://en.wikipedia.org/wiki/Scalable Vector Graphics

### Raster / bitmap graphics: potentially BIG

- Problem: Raster or bitmapped graphics can result in large file sizes for large resolutions and/or deep color depths.
- Solution: Image compression!

### Lossless compression schemes

- Entropy algorithm
  - Huffman compression
- Deflation algorithm
  - Lempel-Ziv-Welch (LZW) compression
- Run Length Encoding (RLE)
- Differential pulse-code modulation (DPCM)
  - Suitable for sequential images such as video.
- Chain code algorithm
  - Suitable for monochrome images.

### "Lossy" compression schemes

- Chroma subsampling
  - Human visual perception is more sensitive to variations in brightness than color.
- Reduced color gamut
  - Can be used with dithering algorithm to reduce effect of image banding (posterization).
- Fractal compression
- Transform compression
  - Fast Fourier Transform (FFT)
  - Discrete Cosine Transform (DCT)
  - Wavelet compression

# "Lossy" graphics compression

- JPEG File Interchange Format (JFIF)
  - A "lossy" image file format suitable for complex backgrounds such as digital photographs of nature which can achieve high compression while <u>usually</u> retaining visual integrity of the image itself.

#### Advantages

- Capable of compressing complex images to significantly small file size.
- Images load fast over a network!

#### Disadvantages

- Permanent loss of image detail.
- Not suitable for logos or anything with strong geometric lines (compression artifacts will occur in such cases).

# Run Length Encoding (RLE)

#### Advantages

- Compressed format saves disk space
- Reduced amount of data to transfer between disk and memory or over network (e.g. web server).

#### Disadvantages

- Computing overhead to encode/decode the scan lines.
- Worst case scenario: compressed format may result in larger file size than uncompressed format (for short encoding runs).

### Run Length Encoding (RLE): Example

#### Input:

#### Output:

12W1B12W3B24W1B14W

# For further reading

- PNG file format / specification:
   <a href="http://www.libpng.org/pub/png/">http://www.libpng.org/pub/png/</a>
- PNG: The definitive Guide by Greg Roelofs
- An Introduction to Wavelets by Amara Graps
   http://cs.haifa.ac.il/~nimrod/Compression/Wavelets/Wavelets Graps.pdf
- JPEG-2000 Part-1 Open Source implementation http://www.ece.uvic.ca/~frodo/jasper/